

SuperMap iObjects .NET Spatial Data Management (2)

SuperMap Software Co., Ltd.

Course Objectives

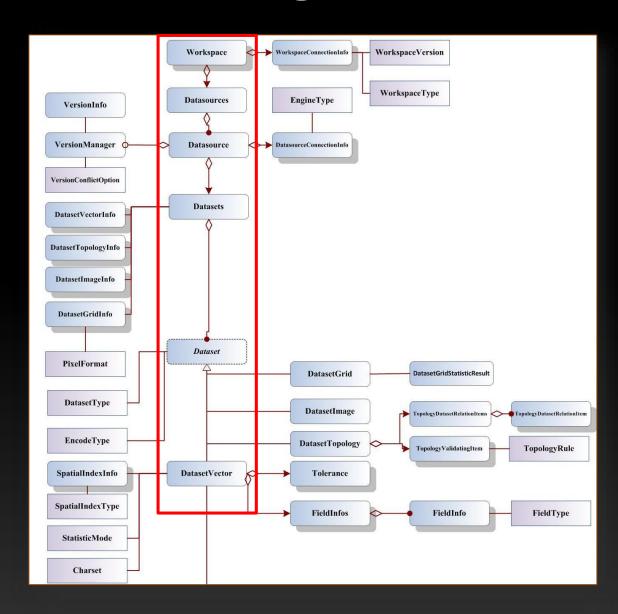
- Understand the main purposes of the workspace, datasource, dataset objects, and relationships of them in the Data module
- Master the creation, opening methods of the datasource

• Sample Data: SuperMap iObjects .NET 9D Installation Directory\SampleData\World\World\smwu, World.udb,udd

Main Contents

- Structure Diagram of Main Objects
- Application of Datasource

Object Structure Diagram of Data Module



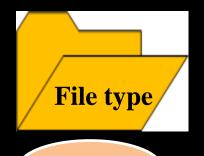
Application of Datasource

- Review of the Concept of Datasource
- Main Objects of Datasource
- Use of Datasource
- Code Samples

Review of the Concept of Datasource

- A datasource consists of various types of datasets and is the physical storage of spatial data (sets).
- A datasource can have one or more types of datasets, including vector datasets and raster datasets.

Datasource Types



Database type



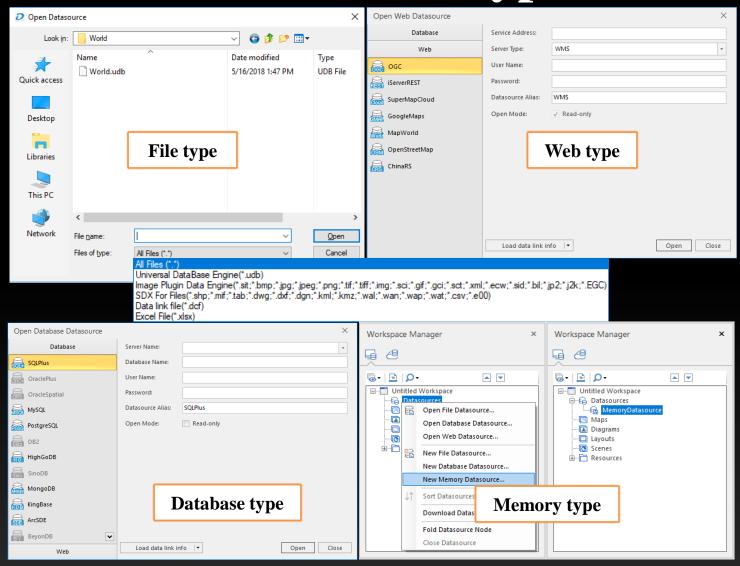
Memory type UDB, UDD, imagery file

SQL Server, Oracle, Oracle Spatial, etc.

OGC, GoogleMaps, SuperMapCloud, MapWorld, BaiduMaps, etc.

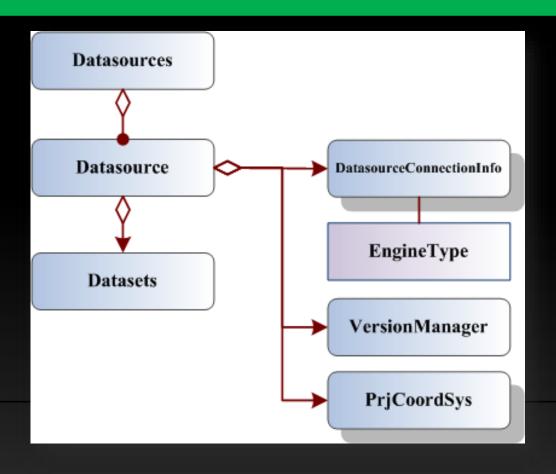
Memory

Datasource Types



Main Objects of Datasource

Structure Diagram of Main Objects of Datasource



Use of Datasource

- Basic datasource operations, including creating, opening, closing datasources, and modifying datasource aliases, etc.
 - Datasources

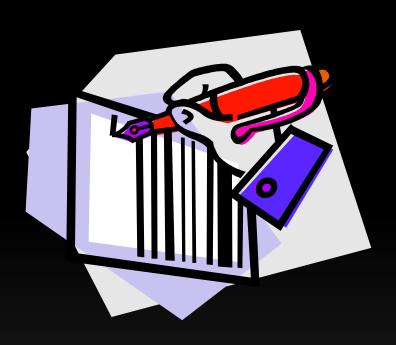
	Name	Description
≡	Close	Overloaded.
≡	CloseAll	Closes all the datasources.
≟	<u>Contains</u>	Determines whether the datasource of the specified alias is contained in this Datasources.
⊕\(\right\)	<u>Create</u>	Creates the datasource according to the specified connection information of the datasource. Returns null if the datasource to be created has already existed.
≡	<u>GetEnumerator</u>	Gets the enumerator of the Datasources.
≡	<u>IndexOf</u>	Gets the index number of the datasource of the specified alias in this Datasources.
≡	<u>ModifyAlias</u>	This method is used to modify the alias of the datasource.
≡©	<u>Open</u>	Opens the existing datasource according to the specified connection information. Returns null if the datasource does not exist.

Use of Datasource

- Get the basic information of the datasource, including projection information, opening mode, engine type, and so on.
 - Datasource

Name	Description
Alias	Returns the alias of the datasource.
ConnectCheckInterval	Return or set the time interval of checking connecting database, the unit is millisecond. It is valid to the DatasourceDisconnectedEventArgs event.
ConnectionInfo	Returns the connected information of the Datasource.
CoordUnit	Gets or sets the unit of coordinates of datasource.
<u>D atasets</u>	Returns an object of the Datasets that is contained in the Datasource.
<u>DateLastUpdated</u>	Gets the last updating time of the datasource.
<u>D escription</u>	Returns or sets the description of the Datasource.
<u>DistanceUnit</u>	Gets or sets the distance unit of datasource.
<u>D om ain Manager</u>	Get the domain management object
<u>EngineType</u>	Returns the engine type of the datasource.
<u>IsAutoConnect</u>	${\sf Gets} \ {\sf or} \ {\sf sets} \ {\sf a} \ {\sf boolean} \ {\sf value} \ {\sf indicates} \ {\sf whether} \ {\sf the} \ {\sf datasource} \ {\sf connects} \ {\sf the} \ {\sf database} \ {\sf automatically}.$
<u>IsConnected</u>	Determines whether the datasource has been connected with the database. This property is invalid for non-dataset datasources.
<u>IsModified</u>	Returns whether the data source has been modified. True means that it has been modified and false means that it has not been modified.
IsOpened	Gets whether the datasource is opened. If the datasource is opened, the value got will be true. If the datasource is closed, the value got will be false.
<u>IsReadOnly</u>	Returns a value that indicates that whether the datasource is opened in read-only mode.
IsUnicodeSupported	Gets whether the current datasource supports Unicode data store. SuperMap Objects .NET 6R(2012) SP2 is non-Unicode application, the property value is false.
<u>PrjCoordSys</u>	Returns or sets the projection information of the Datasource.
RootGroup	Get the RootGroup of the DatasetGroup.
<u>VersionManager</u>	Gets the VersionManager object of the datasource.
<u>Workspace</u>	Gets the workspace object contained the current datasource.

Code Samples for Datasource



Create New Datasource

Open Datasource

Create New Datasource

- Main interfaces
 - Datasources.Create (DatasourceConnectionInfo)
 - DatasourceConnectionInfo

DatasourceConnectionInfo class members

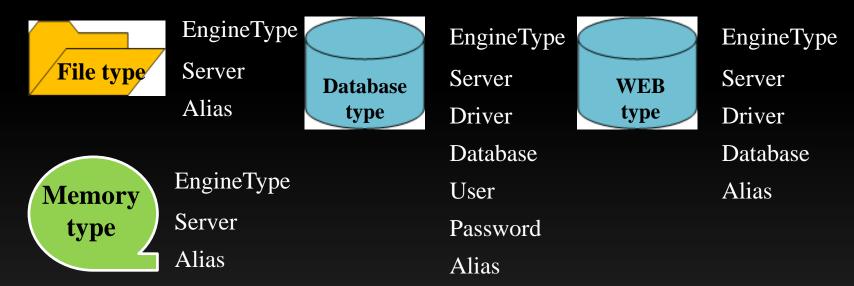
	Name	Description
	Alias	Gets or sets the alias of the datasource. The alias is the unique identifier of a datasource and the identifier is not case sensitive.
	<u>D atabase</u>	Gets or sets the database name connected to the datasource.
	<u>Driver</u>	Gets or sets the driver name needed for the datasource connection. For SQL Server database, which uses the ODBC connect, the driver name is SQL Server or SQL Native Client.
		For the WMTS service published by iServer, the driver name is WMTS. It is a required property.
**	<u>EngineType</u>	Gets or sets the datasource connection engine type. So far, the following engines are supported; they are UDB engine, OraclePlus engine, SQLPlus engine, PostgreSQL engine and DB2 engine. For more information about the engines that supported, please refer to the EngineType class.
	<u>IsAutoConnect</u>	Gets or sets whether the datasource connects to the data automatically. If it is set to true, the datasource will connect to the data automatically when opening the workspace.
**	<u>IsOpenLinkTable</u>	Gets or sets a boolean value indicates whether open the non-SuperMap datasheet as the LinkTable. False indicates not to open the non-SuperMap datasheet as the LinkTable.
	IsReadOnly	Gets or sets whether to open the datasource in readonly manner. If the database is opened in readonly manner, the related information about the datasource together with the data of the datasource can not be modified.
	<u>Password</u>	Gets or sets the password when logging on the database or connecting to the file.
	Server	Gets or sets the database server name, file name or service address.
*	User	Gets or sets the user name when logging on the database. Only applies to the database datasource.

Create New Datasource

Implementation ideas and steps

Step1: Construct DatasourceConnectionInfo class

Step2: Set properties of the DatasourceConnectionInfo class



Step3: Call Datasources.Create (DatasourceConnectionInfo)

Open Datasource

- Main interfaces
 - Datasources. Open (DatasourceConnectionInfo)
 - DatasourceConnectionInfo

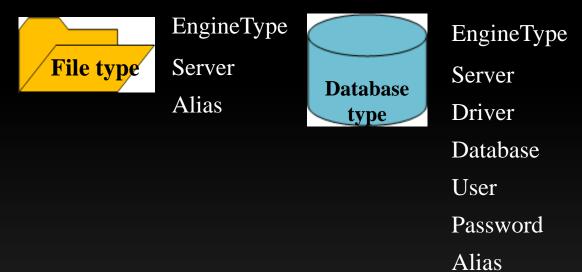
DatasourceConnectionInfo class members				
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Open Datasource

Implementation ideas and steps

Step1: Construct DatasourceConnectionInfo class

Step2: Set properties of the DatasourceConnectionInfo class



Step3: Call Datasources.Open(DatasourceConnectionInfo)



Thanks